

Cambridge International AS & A Level

COMPUTER SCIENCE 9618/22

Paper 2 Problem Solving & Programming MARK SCHEME

October/November 2021

Maximum Mark: 75

Published

This mark scheme is published as an aid to teachers and candidates, to indicate the requirements of the examination. It shows the basis on which Examiners were instructed to award marks. It does not indicate the details of the discussions that took place at an Examiners' meeting before marking began, which would have considered the acceptability of alternative answers.

Mark schemes should be read in conjunction with the question paper and the Principal Examiner Report for teachers.

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Generic Marking Principles

These general marking principles must be applied by all examiners when marking candidate answers. They should be applied alongside the specific content of the mark scheme or generic level descriptors for a question. Each question paper and mark scheme will also comply with these marking principles.

GENERIC MARKING PRINCIPLE 1:

Marks must be awarded in line with:

- the specific content of the mark scheme or the generic level descriptors for the question
- the specific skills defined in the mark scheme or in the generic level descriptors for the question
- the standard of response required by a candidate as exemplified by the standardisation scripts.

GENERIC MARKING PRINCIPLE 2:

Marks awarded are always **whole marks** (not half marks, or other fractions).

GENERIC MARKING PRINCIPLE 3:

Marks must be awarded **positively**:

- marks are awarded for correct/valid answers, as defined in the mark scheme. However, credit
 is given for valid answers which go beyond the scope of the syllabus and mark scheme,
 referring to your Team Leader as appropriate
- marks are awarded when candidates clearly demonstrate what they know and can do
- marks are not deducted for errors
- marks are not deducted for omissions
- answers should only be judged on the quality of spelling, punctuation and grammar when these features are specifically assessed by the question as indicated by the mark scheme. The meaning, however, should be unambiguous.

GENERIC MARKING PRINCIPLE 4:

Rules must be applied consistently, e.g. in situations where candidates have not followed instructions or in the application of generic level descriptors.

GENERIC MARKING PRINCIPLE 5:

Marks should be awarded using the full range of marks defined in the mark scheme for the question (however; the use of the full mark range may be limited according to the quality of the candidate responses seen).

GENERIC MARKING PRINCIPLE 6:

Marks awarded are based solely on the requirements as defined in the mark scheme. Marks should not be awarded with grade thresholds or grade descriptors in mind.

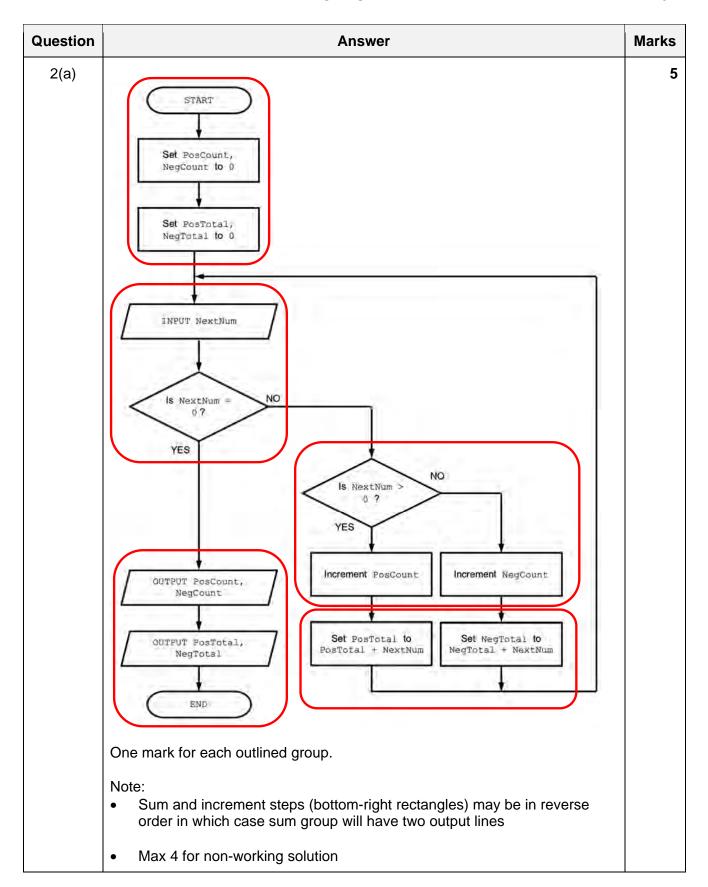


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| Question | Answer | | | | Marks |
|----------|--|---------------|------------|----------|-------|
| 1(a) | The process involves: 1 Breaking down a problem / task into sub p 2 In order to explain / understand // easier to 3 Leading to the concept of program module teams Max 2 | o solve the p | roblem | • | 2 |
| 1(b) | | | Answer | | 3 |
| | The number of dimensions of ThisArray | | 1 | | |
| | The technical terms for minimum and maximum values that variable n may take | Lower bou | und, uppe | er bound | |
| | The technical term for the variable ${\bf n}$ in the pseudocode expression. | Index | x / Subsci | ript | |
| | One mark per row | | | | |
| 1(c) | Expression | Evalu | ates to | | 4 |
| | ASC('C') | 6 | 57 | | |
| | 2 * STR_TO_NUM ("27") | 5 | 54 | | |
| | INT(27 / 2) | 1 | .3 | | |
| | "Sub" & MID("Abstraction" , 4 , 5 |) "Subt | ract" | | |
| | One mark per row | | | | |
| | Function names must be exactly as shown | | | | |
| 1(d) | Expression | | Evaluate | es to | 2 |
| | PressureOK AND HiFlow | | FALS | SE SE | |
| | PumpOn OR PressureOK | | TRU | E_ | |
| | NOT PumpOn OR (PressureOK AND NOT | HiFlow) | TRU | E_ | |
| | | | | | |



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| Question | Answer | Marks |
|----------|---|-------|
| 2(b)(i) | One mark for each: | 2 |
| | Life cycle method: Iterative // Rapid Application Development (RAD) | |
| | Reason: Provides a working model / prototype at an early stage for the principal to approve / review | |
| 2(b)(ii) | Decisions will be made regarding: | 3 |
| | Data structures Algorithms / flowcharts / pseudocode Program structure (modules) / use of library routines / module - team allocation User interface // Web-page layout / content (for given scenario) Testing method / plan Choice of programming language / program environment Max 3 | |

| Question | Answer | Marks |
|-----------|--|-------|
| 3(a)(i) | Pseudocode: | 3 |
| | TYPE Student DECLARE StudentID: STRING DECLARE Email: STRING DECLARE Club_1: INTEGER DECLARE Club_2: INTEGER DECLARE Club_3: INTEGER ENDTYPE Mark as follows: One mark for TYPE and ENDTYPE One mark for StudentID and Email fields as STRING | |
| 0(-)(") | One mark for all Club fields as INTEGER DEGLADE, March and School and Gradent | |
| 3(a)(ii) | DECLARE Membership : ARRAY [1:3000] OF Student One mark per underlined phrase | 2 |
| 3(a)(iii) | One mark for any one of: Assign a value (of the corrrect data type) outside the normal range to one of the fields | 1 |
| | Assign an empty string to the StudentID field / Email field or value out of range to any club field | |
| 3(a)(iv) | A number outside the range 1 to 99 | 1 |



| Question | Answer | Marks |
|----------|---|-------|
| 3(b) | PROCEDURE GetIDs() DECLARE Index : INTEGER DECLARE ThisClub, Count : INTEGER | 7 |
| | OUTPUT "Please Input Club Number: " INPUT ThisClub | |
| | Count ← 0 | |
| | FOR Index ← 1 TO 3000 IF Membership[Index].Club_1 = ThisClub OR Membership[Index].Club_2 = ThisClub OR Membership[Index].Club_3 = ThisClub THEN Count ← Count + 1 OUTPUT Membership[Index].StudentID ENDIF | |
| | NEXT Index | |
| | OUTPUT "There are ", Count, " Students in the club" ENDPROCEDURE | |
| | Mark as follows: | |
| | 1 Declare and initialise Count 2 Prompt and Input club number before the loop 3 Loop through 3000 elements 4 Compare one club field with number input 5 Compare all Club fields with number input 6 If number found, OUTPUT of StudentID field and increment Count 7 Final OUTPUT of Count outside the loop | |
| | Note: | |
| | Max 6 if procedure heading and ending missing or incorrect (but allow array as parameter) | |

| Question | Answer | | Marks |
|----------|--|---------------|-------|
| 4(a) | | Answer | 5 |
| | A line number containing a variable being incremented | 19 / 21 / 23 | |
| | The type of loop structure | pre-condition | |
| | The number of functions used | 3 | |
| | The number of parameters passed to function STR_TO_NUM() | 1 | |
| | The name of a procedure other than Check() | Result | AHE |

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| Question | Answer | Marks |
|----------|--|-------|
| 4(b) | One mark per point: | 3 |
| | Meaningful variable names Indentation / white space / blank lines Capitalisation of keywords | |
| 4(c)(i) | One mark per point: | 2 |
| | Structure: A count-controlled loop | |
| | Justification: The number of iterations is known // repeats for the length of InString | |
| 4(c)(ii) | 15, 23 | 1 |
| | One mark for both line numbers | |



| Question | Answer | Marks |
|----------|---|-------|
| 5(a) | PROCEDURE MakeNewFile(OldFile, NewFile, Status : STRING) DECLARE Line1, Line2, Line3 : STRING DECLARE NumCopied, NumRecs : INTEGER NumRecs 0 NumCopied 0 OPENFILE OldFile FOR READ OPENFILE NewFile FOR WRITE WHILE NOT EOF(OldFile) READFILE OldFile, Line1 READFILE OldFile, Line2 READFILE OldFile, Line3 NumRecs NumRecs + 1 IF Line3 <> Status THEN WRITEFILE NewFile, Line1 WRITEFILE NewFile, Line2 WRITEFILE NewFile, Line3 NumCopied NumCopied + 1 ENDIF ENDWHILE OUTPUT "File ", OldFile, " contained ", NumRecs, " " employee details" OUTPUT Numcopied, " employee sets of details were written to file", NewFile CLOSEFILE OldFile CLOSEFILE NewFile ENDPROCEDURE Mark as follows: | 7 |
| | Procedure heading and ending, including parameters OPEN OldFile for READ and NewFile for WRITE and subsequently CLOSE both files Conditional loop until EOF(OldFile) Read three lines from OldFile in a loop Compare 3 rd line read with Status parameter and if not equal write 3 lines to NewFile in a loop Count number of sets read and those written in a loop Final output including both counts and file names with suitable text after a loop | |
| | Note: MP6: Both counts must have been declared and initialised | |
| 5(b)(i) | Store all three items on one line | 1 |



| Question | Answer | Marks |
|----------|--|-------|
| 5(b)(ii) | One mark per point: | 2 |
| | Advantage: Fewer file operations required | |
| | Disadvantage: Algorithm to combine / extract individual data items is more complex | |

| Question | Answer | Marks |
|----------|--|-------|
| 6(a) | FUNCTION FirstRowSet() RETURNS INTEGER DECLARE Row, Col: INTEGER DECLARE Found: BOOLEAN | 7 |
| | // array is 1280 × 800 Row ← 1 | |
| | <pre>Found ← FALSE WHILE Row <= 800 AND Found = FALSE // top to bottom Col ← 1 WHILE Col <= 1280 AND Found = FALSE // left to right IF Screen[Row,Col] = 1 THEN Found ← TRUE // end function as soon as first // found ENDIF Col ← Col + 1 ENDWHILE Row ← Row + 1 ENDWHILE</pre> | |
| | <pre>IF Found = FALSE THEN // nothing found Row ← 0 ENDIF RETURN Row - 1 ENDFUNCTION</pre> | |
| | Mark as follows: 1 Function heading and ending and return type 2 (Conditional) outer loop 1 to 800 (row) 3 (Conditional) inner loop 1 to 1280 // 1280 to 1 (column) 4 Reference Screen element and test for = 1 // <> 0 5 and if true save row number and exit loops 6 Increment index variables in both inner and outer loop 7 Return Row number or -1, following a reasonable attempt | |
| 6(b) | One mark for: • (A flag is used to) exit the loops // iteration is terminated • as soon as a Screen element with value 1 is found | 2 |



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| Question | Answer | Marks |
|----------|--|-------|
| 6(c)(i) | One mark for: Parameter(s) need to be passed to the module to identify the type of search Search algorithm is controlled by (global) variables / parameters | 2 |
| | Alternative: The search algorithms from the original modules are included in the new module The new module needs to return / store the four values (the results of the four searches) | |
| 6(c)(ii) | One mark for advantage and one for disadvantage: Advantage: (max 1) Only have to change one module if specification changes Less repetitive code / fewer lines of code Aids re-usability | 2 |
| | Disadvantage: (max 1) Single module more complex / more error prone / more difficult to debug Single module cannot be split among programmers / teams | |
| | Max 2 | |
| 6(d) | <pre>PROCEDURE GetCentre () DECLARE StartRow, EndRow, StartCol, EndCol : INTEGER StartRow ← FirstRowSet() IF StartRow = -1 THEN CentreRow ← -1 // no 'touch' detected ELSE EndRow ← LastRowSet() StartCol ← FirstColSet() EndCol ← LastColSet() CentreRow ← INT((StartRow + EndRow)/2) CentreCol ← INT((StartCol + EndCol)/2) ENDIF ENDPROCEDURE</pre> | 6 |
| | Mark as follows: 1 Call <any function="" set=""> and check for -1 // check for no element set 2 and if so set CentreRow to -1 3 Call all 4 Set functions to get 'extremity' values 4 Calculate centre row and centre column 5 Use of INT() function or DIV operator on values from MP4 6 Assign calculated values to CentreRow and CentreCol Note: Max 5 if procedure heading and ending missing or incorrect (ignore array if passed as a parameter) or any local variables are undefined or of incorrect type</any> | AHE |

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